

**IN THE CLAIMS**

1. (previously presented) A receiver, comprising:
  - a memory having a program stored therein;
  - a first display processing section for performing graphic display processing in accordance with a first graphic user interface (GUI) based on said program;
  - a receiving section for receiving a signal for a channel, said signal including display control data written in a multimedia language and associated with an interactive content;
  - a second display processing section for performing graphic display processing in accordance with a second GUI based on said display control data; and
  - a control section for controlling said first and second display processing sections so as to always display on the same display a screen processed by one of said first and second display processing sections;wherein when said control section is instructed to display a screen in accordance with said first GUI while displaying a screen in accordance with said second GUI on said same display, said control section terminates the performance of graphic display processing by said second display processing section to prevent undesired overlapping of said first and second GUIs.
2. (previously presented) The receiver according to claim 1, wherein said first display processing section executes said graphic display processing in accordance with said first GUI in response to a channel selection made by a user.
3. (previously presented) The receiver according to claim 1, wherein said first display processing section executes said graphic display processing in accordance with said first GUI in response to a channel information display order made by a user.
4. (previously presented) The receiver according to

claim 1, wherein when said control section detects a condition of the receiver, said control section controls said first and second display processing sections so that only said first display processing section executes said graphic display processing.

5. (previously presented) The receiver according to claim 2, wherein, when said control signal is included in said selected channel, after a prescribed time passes, said second display processing section executes graphic display processing in accordance with said second GUI based on said control signal in place of said graphic display processing by said first display processing section.

6. (previously presented) The receiver according to claim 1, wherein, when a channel selection is received while said second display processing section performs graphic display processing, said second display processing section performs graphic display processing of information relating to said selected channel.

7. (canceled)

8. (previously presented) The receiver according to claim 1, wherein, at a time power to the receiver is turned on, said first display processing section executes graphic display processing of information relating to a selected channel.

9. (previously presented) The receiver according to claim 8, wherein, when said control signal is included in said selected channel, said second display processing section subsequently executes graphic display processing based on said control signal in place of said graphic display processing by said first display processing section.

10. (previously presented) The receiver according to claim 1, wherein, when a channel information display order is received while said second display processing section performs graphic display processing, said first display processing

section executes graphic display processing corresponding to said channel information display order in place of said graphic display processing by said second display processing section.

11. (previously presented) The receiver according to claim 10, wherein said channel information display order is an order to display a list of electronic programs.

12. (previously presented) The receiver according to claim 10, wherein said channel information display order is an order to display a list of a user's favorite channels.

13. (previously presented) The receiver according to claim 1, wherein, when a condition is detected while said second display processing section performs graphic display processing, said first display processing section executes graphic display processing corresponding to said detected condition in place of said graphic display processing by said second display processing section.

14. (currently presented) A method of controlling a graphic display for a receiver, comprising:

providing a first graphic display in accordance with a first graphic user interface (GUI) based on a program stored in a memory;

receiving a signal for a channel, said signal including display control data written in a multimedia language and associated with an interactive content;

providing a second graphic display in accordance with a second GUI based on said display control data; and

controlling a display such that one of said first and second graphic displays is always displayed on the same display;

wherein when said controlling step decides to display said first graphics display while said second graphics display is currently displayed on said same display, said controlling step terminates said step of providing said second graphics display to prevent undesired overlap of said first and second

GUIs.

15. (previously presented) The method of controlling a graphic display according to claim 14, further comprising:

receiving a channel selection from a user; and wherein said step of providing said first graphic display is performed in response to said received channel selection.

16. (previously presented) The method of controlling a graphic display according to claim 14, further comprising:

receiving a channel information display order from a user; and wherein said step of providing said first graphic display is performed in response to said received channel information display order.

17. (previously presented) The method of controlling a graphic display according to claim 14, further comprising:

detecting a condition of said receiver; and

wherein said step of providing said first graphic display is performed in response to said detected condition.

18. (previously presented) The method of controlling a graphic display according to claim 15, further comprising:

detecting whether said selected channel includes said control signal; and

wherein, if said control signal is detected, said controlling step provides said second graphic display based on said control signal in place of said first graphic display after a prescribed time passes.

19. (previously presented) The method of controlling a graphic display according to claim 14, wherein, when a channel selection is received when displaying said second graphic display, said step of providing said second graphic display includes processing information relating to said selected channel.

20. (canceled)

21. (previously presented) The method of controlling

a graphic display according to claim 14, wherein, at a time of turning power on to the receiver, said step of providing said first graphic display includes processing information relating to a selected channel.

22. (previously presented) The method of controlling a graphic display according to claim 21, wherein, when said control signal is included in said selected channel while displaying said first graphic display, said controlling step subsequently displays said second graphic display based on said control signal in place of said first graphic display.

23. (previously presented) The method of controlling a graphic display according to claim 14, wherein, when a channel information display order is received while displaying said second graphic display, said controlling step displays said first graphic display corresponding to said channel information display order in place of said second graphic display.

24. (previously presented) The method of controlling a graphic display according to claim 23, wherein said channel information display order is an order to display a list of electronic programs.

25. (previously presented) The method of controlling a graphic display according to claim 23, wherein said channel information display order is an order to display a list of a user's favorite channels.

26. (previously presented) The method of controlling a graphic display according to claim 14, wherein, when a condition is detected while displaying said second graphic display, said controlling step displays said first graphic display corresponding to said detected condition in place of said second graphic display.

27. (currently amended) An interactive television receiver, comprising:

a memory having a control program stored therein:

a first display processor for performing graphic display processing in accordance with a first graphic user interface (GUI) based on said control program:

a television tuner for receiving a television signal, said television signal including interactive contents which are written in a multimedia language;

a second display processor for performing graphic display processing in accordance with a second GUI based on said interactive contents: and

a controller for controlling said first and second display processors so as not to overlap, on the same display, by terminating processing in accordance with said second GUI, GUIs processed by said first and second display processors.

28. (previously presented) The interactive television receiver according to claim 27, wherein said multimedia language is XML.